

# SAVING NINEVEH

by

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A Comedy in Two Acts

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*Go warn the children of God  
of the terrible speed of mercy!*

-- Flannery O'Connor

# SAVING NINEVEH

## Act One

Scene 1: Jonah's house in Gath-Hepher

Scene 2: On ship, bound for Tarshish

Scene 3: In the belly of The Great Fish

Scene 4: On the beach near Arvad

## Act Two

Scene 1: On the road to Nineveh

Scene 2: Before the gates of Nineveh

Scene 3: Nineveh

Scene 4: Jonah's house in Gath-Hepher

*Time:* Summer, Eighth Century B.C.

*Place:* Israel, the Mediterranean, Nineveh

## CHARACTERS

<b>Jonah Ben-Amittai:</b>	A middle-aged Jewish fishmonger. Blunt, honest, devout, fractious, shrewd, and with a remarkable capacity for disgust.
<b>Rachel:</b>	Wife of Jonah. Sturdy, clear-eyed, decent; also blunt, and deeply kind.
<b>Archangel Raphael:</b>	Cheerful, given to theatrics; loves his work.
<b>Ship's Captain:</b>	Burly, amiable sea captain.
<b>Dymas:</b>	Sailor: a boy, excitable.
<b>Sonicksen:</b>	Sailor: an old Norse seaman.
<b>Agelaos:</b>	Sailor: an unreclaimed pirate.
<b>Delamer:</b>	Sailor: an excitable Gaul.
<b>Ithamar:</b>	A passionate, devout, wide-eyed, enthusiastic young man, earnestly awaiting a revelation.
<b>Jasmine:</b>	A Ninevite woman of the underworld. Part madam, part gangster.
<b>The Three Abdulim:</b>	Jasmine's henchmen. Brutes.
<b>Sargon</b>	King of Nineveh. Pompous, not overly bright, strikes poses, unsure of himself.
<b>Sargon's Herald:</b>	Power behind the throne: cool, intellectual, ironic yes-man.
<b>People of Nineveh:</b>	Rich, poor, bums, drunks, thieves, slavers, nobles, hookers, merchants: a motley collection of sinners.